The background of the cover features a soldier in a dark, tactical uniform. The soldier's face is partially visible in the upper right, looking forward with a serious expression. His right arm is extended, holding a semi-automatic handgun. The hand is weathered and wears several metal bracelets. The lighting is dramatic, with a strong green and blue color palette. The title 'CALL OF DUTY' is written in large, white, distressed block letters, with 'OF' in smaller letters between 'CALL' and 'DUTY'. Below it, 'BLACK OPS' is written in a similar but slightly smaller font. On the left side, there is a vertical, semi-transparent watermark that reads 'UNRATED' in large letters.

# CALL OF DUTY

## BLACK OPS

MATURE 17+



CONTENT RATED BY  
ESRB

ACTIVISION.



## **⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

**RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.**

### **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **NOTICE:**

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PS3™ FORMAT DISC:**

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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## NOTICES:

Video output in HD requires cables and an HD-compatible display, both sold separately.

Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

## GETTING STARTED

### PlayStation®3 system

**Starting a game:** Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Call of Duty®: Black Ops* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the **X** button. Refer to this manual for information on using the software.

**Quitting a game:** During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

**Hint** To remove a disc, touch the eject button after quitting the game.

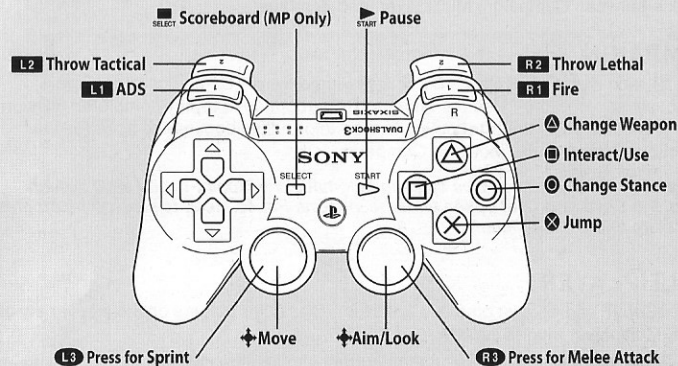


**Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation® Network account.

### SAVED DATA FOR PS3™ FORMAT SOFTWARE

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

## GAME CONTROLS



COMMAND	DEFAULT BUTTON	DESCRIPTION
Move	left stick	Moves player forward/back and strafes
Aim/Look	right stick	Aims crosshair
Fire	<b>R1</b>	Fires your current weapon
Throw Lethal	<b>R2</b>	Throws Lethal grenade
Melee	<b>R3</b>	Perform a melee attack
ADS	<b>L1</b>	Aim down the sight or scope of your weapon
Throw Tactical	<b>L2</b>	Throws currently selected Tactical grenade
Sprint	<b>L3</b>	Press to initiate sprinting
Change Stance	<b>○</b>	Change stance, hold to go prone, sprint + hold to dive prone
Interact/Use	<b>□</b>	Reload your weapon, use object, pickup weapons
Jump	<b>×</b>	Jumps or goes to upright stance from prone
Change Weapon	<b>△</b>	Switch between primary and secondary weapons
Pause	<b>START</b>	Press to bring up pause menu
Scoreboard	<b>SELECT</b>	Bring up Scoreboard (Multiplayer Only)



## MAIN MENU

Choose between Campaign, Multiplayer, and Zombies.

### CAMPAIGN

Start a brand new *Call of Duty®: Black Ops* Single-Player Campaign or resume a previously saved game\*. Use the **Mission Select** option to replay completed missions on any Difficulty. Use the **Intel** option to view informative documents acquired via collectibles hidden throughout the Campaign.

*\*Note: Call of Duty®: Black Ops uses an automatic checkpoint-based save system. Select the **Save and Quit** option from the in-game Pause Menu to save game progress and return to the Main Menu.*

### MULTIPLAYER

Compete with and against other *Call of Duty®: Black Ops* players online in a variety of maps. Multiplayer modes include:

- **Player Match:** Play online to earn currency to acquire new Weapons, Equipment, Perks, Killstreaks and more.
- **Private Match:** Create and host a Private Game with customizable game modes.
- **Wager Match:** Gamble earned currency against other players in a variety of Free-for-All game modes.
- **Combat Training:** Play versus Practice Dummies alone or with friends. Practice up before going online.
- **Theater:** View and edit recently played games to share with the community.

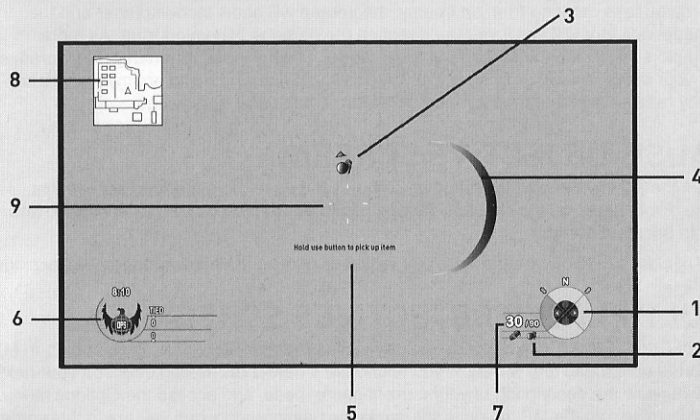
### ZOMBIES (1 - 4 PLAYERS)

Survive the Zombie hordes alone or cooperatively. Repel wave after wave of increasingly deadly Zombies in a number of frightening locales. But be warned: there are more than just Zombies lurking these dark hallways...

### OPTIONS

Adjust the game's settings to suit individual preferences. Adjustable options include: controller settings, aim assist, look sensitivity, graphic content filter, and subtitles.

## HEADS-UP DISPLAY (HUD)



1. **Compass** – Shows the direction you are facing.
2. **Inventory** – Displays devices and/or weapon attachments that are currently available, such as the grenade launcher or motion sensor.
3. **Grenade Indicator** – Icon warning you that there is a grenade nearby, arrow indicates the location of the grenade.
4. **Damage Indicator** – Red marker shows that you are taking damage and the direction the damage is coming from.
5. **Use Icon** – This only appears when you are near a weapon or interactive object, indicates what button to press to interact with the weapon or object.
6. **Match Info (MP Only)** – Displays current score, team icon and time remaining in match.
7. **Ammo Count** – Shows remaining bullets for currently equipped weapon, as well as remaining Lethal and Tactical grenade supply.
8. **Mini-map** – Shows the local area plus locations of friendlies and known hostiles.
9. **Crosshair** – Indicates where you are currently pointing your weapon. Turns red when positioned over an enemy, green when positioned over a friendly. Walking or running causes the crosshair to grow wider or sometimes disappear altogether, indicating a loss of accuracy. Stopping movement, crouching, and going prone increase accuracy.\*


*\*Note about ADS (Aiming Down Sight) – When you press the ADS button you will aim down the sights or scope of your weapon. This will greatly increase your accuracy and decrease your movement speed. While in ADS the crosshair will disappear.*



## HEALTH SYSTEM


When you take damage from an enemy, the screen will show blood splatter and the damage indicator will show you the direction the damage is coming from. As more damage is sustained the screen will grow redder, you will hear your heart rate increase, and your breathing will grow heavy. If you can find cover and avoid enemy fire you will slowly recover from the damage and be able to continue at full strength.

## PAUSE/OBJECTIVE SCREEN

Press the  any time in Campaign or Zombies to pause the game and access this menu. From here you may access game Options, restart the current level or save and quit to the Main Menu.

*Call of Duty®: Black Ops* cannot be paused while playing in online cooperative sessions.

## MULTIPLAYER OBJECTIVES SCREEN

*Call of Duty®: Black Ops* cannot be paused while playing in MP mode. Pressing  in MP will bring up a menu that will allow you to choose a new class (taking effect on your next spawn), view the description of your current game mode, and access the Options menu. Keep in mind that the MP match is still live in the background when you are in this screen.

## PLAYERCARD (MP ONLY)

Access your Playcard to create your own custom Emblem that will represent your persona online. View Recent Games you or your friends have played and save them to your File Share for safe keeping. You can view and rate other Films, Clips, Screenshots, and Custom Games created by members of the *Call of Duty®: Black Ops* Community.

You can also view all your key game statistics in the **Combat Record**, check your progress against the in-game **Challenges**, view the game **Leaderboards**, and create a **Clan Tag** all from within the Playercard.

## NOTES

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*Note: The on-line multiplayer component of Activision games are handled only through web support.*

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